## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

- 1. (Currently amended) A computer-implemented system that test loads a server comprising:
  - a plurality of simulated users utilized to test load a server; and
- a dynamic load adjustor component that dynamically adjusts user characteristics at least one characteristic of at least one of the simulated users based at least in part on a browser type related to the simulated user, for distribution thereof as a percentage of total requests sent to [[a]] the server being load tested.
- 2. (Previously Presented) The system of claim 1, further comprising a profile characteristic data store that supplies the dynamic load adjustor component with weighting for a characteristic defined in a user profile.
- 3. (Original) The system of claim 2, the dynamic load adjustor component further comprises a weighting designator that randomly assigns to users characteristics based on weightings defined in the user profile.
- 4. (Previously Presented) The system of claim 2, the characteristic comprises at least one of: network connections, browser types, and load patterns.
- 5. (Previously Presented) The system of claim 2, the characteristic statistically determined based on web log records.
- 6. (Previously Presented) The system of claim 2, the characteristic predetermined in a single user profile.

- 7. (Currently Amended) The system of claim 1, further comprising a load coordinator component that adjusts an intensity of a load test based on a current distribution of <u>simulated</u> users entering and leaving the server relative to a desired test load.
- 8. (Original) The system of claim 1, further comprising an artificial intelligence component.
- 9. (Previously Presented) The system of claim 1, further comprising a closed loop control to enable a continual and sustained rate of requests to the server.
- 10. (Currently Amended) A machine-implemented system that stresses a server, comprising:

an execution engine that generates a scenario that loads the server *via* a plurality of <u>simulated</u> users, the plurality of <u>simulated</u> users dynamically adjusted based on predetermined weightings of a user profile <u>related to at least one of the simulated users</u> having weighted characteristics that comprises at least a browser type therein, wherein the scenario distributes user characteristics as a percentage of total requests.

- 11. (Original) The system of claim 10, the scenario comprises at least one of a test mix and a load profile.
- 12. (Previously Presented) The system of claim 10, further comprising a control input that adjusts rate of requests loaded onto the server.
- 13. (Previously Presented) The system of claim 10, further comprising a queuing mechanism that retrieves and sorts requests to be sent to the server.
- 14. (Previously Presented) The system of claim 10, further comprising a scheduler that determines number of requests to be generated for an upcoming period.

- 15. (Previously Presented) The system of claim 10, the requests sorted according to a time function for execution.
- 16. (Currently amended) A computer-implemented method for load testing a server comprising:

assigning weights to user characteristics in a user profile;

dynamically adjusting the user characteristics based on one or more browser types during the testing of the server; and

distributing the user characteristics as a percentage of total <u>simulated user</u> requests sent to the server.

- 17. (Previously Presented) The method of claim 16, further comprising comparing a current load on the server with a desired load.
- 18. (Previously Presented) The method of claim 17, further comprising creating a new user if the current load falls below a desired load.
- 19. (Previously Presented) The method of claim 17, further comprising reducing the current load by one upon ending an iteration, if the current load rises above the desired load.
- 20. (Previously Presented) The method of claim 16, further comprising controlling a rate of loading *via* a feedback loop control.
- 21. (Currently amended) A machine-implemented system for test loading a server comprising:

means for dynamically adjusting user characteristics of a simulated user while loading the server; and

means for distributing the <u>simulated</u> user characteristics as a percentage of total requests sent to the server, each user characteristic including at least a browser type.